



1st JUNIOR MASTERS GENEVA 2015

RULES OF PLAY

Tournament is played according to the World Curling Federation rules, including 4-rock rule. The new WCF Rules concerning LSD will be not apply.

ROUND ROBIN

1. 2 groups of 5 teams will play a round robin format.
2. Teams will be ranked in by win/loss record. 1 point will be awarded for a win and 0 points for a loss. In case of an equal ranking, direct game results will be used. If ranking still cannot be determined, LSD will apply.
3. All round robin games will be a maximum of 8 ends and 1 extra end, if necessary to determine the winner. In the event of a blanked extra end, the team without last stone advantage will be determined as winner.
4. After the first practice session of 5 minutes, one player of each team will play one draw to the button. Sweeping is allowed. A stone not finishing in the house will be recorded as 185.4 cm. Stones that finish so close to the button that they cannot be measured are recorded as 0.0 cm. The first stone will be measured and removed from play before the stone of the other team is delivered.

The team with the lesser LSD will have the choice of delivering the first or second stone in the first end of that game.

If the LSD for both teams are the same then a coin toss will decide which team has the choice of delivering first or second stone in the first end.

Then, after each game one stone per team is delivered (starting with the winning team first).

Exception to the aforesaid: Teams who have a bye in the first round will be able to play the LSD for the next game at the end of a practice session.

5. The 1st named team in the draw will throw the dark coloured handled stones the 2nd named team will throw the light coloured handled stones.

6. The round robin games will have a time limit of 115 minutes. The clock start when the chief umpire starts the game. When the time has expired, the teams play the current end and the game is finished. If the score is tied, the extra end will start immediately.

A break of maximum five minutes is allowed after 4th end. No break is allowed between the last end and the extra end.

PLAY-OFF GAMES

The boys and the girls will play a round robin in two groups. The top two teams from each pool will advance to a play-off round according to the plan of play.

7. All play-off games will be a maximum of 8 ends and (unlimited) extra ends are played, if necessary to determine the winner.

8. In the Semi Final each group winner will have the choice of last stone. In Final the DSC will determine which team has the choice of last stone.

10. In all other matters the current WCF Rules will apply.

11. In any adjudication the decision of the Chief Umpire is final.